

Create a Cowboy

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A lesson plan for teaching about cowboy tools.

Target Audience: K-2

Materials needed: Optional Materials:

Plain white paper Realia - hat, bandana, saddle, horseshoe, etc.

Pencils / Crayons Chart Paper for Graph & KWL

Create a Cowboy Paper Memory Game Worksheets

Anticipatory Set:

Have each student draw a picture of a cowboy. Instruct them to include as many cowboy tools as they can think of. Remind them that cowboy tools include both their special clothing and things they use to do their work. After the drawing is complete, compare pictures. Make a graph (optional) on chart paper to show the top 6 tools that students drew and show on the graph how many students remembered them. Then talk about how they knew what to draw. Did they get their ideas from t.v., movies, rodeo, or personal experiences on a ranch. Use these pictures and ideas to fill in the "K" column on a KWL chart (optional) for what the students know about cowboys. Talk about what they want to know about cowboy tools. Guide their discussion to the use of each of the tools. Prompt for questions like: Why does a cowboy wear a wide brimmed hat? Why do they need tall boots? What do they need a bandana for?

Main Lesson: Create a Cowboy

Draw a cowboy on the board. Have students help you come up with the different tools that should be included. Draw each item and discuss the reason the students think that cowboys had it. You can also enlarge the memory cards and tape them beside your picture as a definition card.

Cowboy

Hat- wide brim to protect their face from sun and wind.

Shirt & Bandana- long sleeves to protect arms from shrubs and bandana to keep from breathing to much dust.

Jeans & Chaps- thick denim jeans and tough leather chaps to protect legs from shrubs and branches.

Boots- high on the legs to protect them from shrubs and high heels to keep feet from going through the stirrup.

Spurs- to offer control and quick attention from the horse.

Rope- to catch an animal (cattle) needing attention, vaccination, branding, etc.

Branding Iron- to put a permanent mark of ownership on cattle. A brand Is the only legal form of proving an animal belongs to a ranch.

Horse

Saddle- a seat for the cowboy on a horses back.

Saddle Bag- to carry food, water, and other supplies on a long ride.

Bridle- consists of a bit, head stall, and reins. It is used to control a horse's speed and direction of movement.

Brushes- used to groom a horse and remove shedding hair.

Horseshoes- attached to a horse's hoof to protect their hoof.

Cow

Brand- legal identification to show ownership.

Ear Tag- rancher identification of individual animal records. Ex. Age, vaccinations, disease, pregnancy, breed, origin, etc.

Office

Pad and Pencil - keep records while riding among cattle.

Computer- keep records of each animal - age, vaccination, etc.

Medications / Vaccinations- used to minimize disease outbreak and increase productivity.

At this time you can fill in the "L" part of your KWL chart. Have students tell what they learned about the tools and answer their questions about cowboy tools from the "W" section of the chart. You may leave the chart up and add to it after the independent practice and culminating activity.

Independent Practice- (optional)

Memory Game - Easy Version: Match the picture to the word.

More Difficult Version: Match the word to the definition

Wrap Up- Collaborative Art

Have students sit in groups of 6-10 students. Make sure that each group is as even in numbers as possible. Have each student start with their own paper and write their name on it. Tell the students that the object of the game is to draw a picture of a cowboy with al! the cowboy tools that they have learned about, but the catch is they will only have their paper for part of the time. Remind them that when they work on other students papers they must do their best work. Tell them they will have 45 seconds to start their cowboy. After 45 seconds each person passes their paper to the person beside them. They work on the paper for 30 seconds. After 30 seconds pass again. Continue until each person has their original paper back. Now the original owner of the paper has 1 minute to add any additional cowboy tools that were forgotten.

Optional: Have the students use the scoring rubric to scare their own picture and see how many tools they remembered.

Extension Activities:

Creative Writing- What a Cowboy Needs

Design a new high tech tool that a cowboy could use to make his job easier.

Art- Make your own cowboy tools.

See attached page (Cowboy Gear) for making vest, chaps, spurs, horse, branding iron.

I'm A Little Cowboy / Cowgirl

(sing to I'm a Little Teapot)

I'm a little cowboy

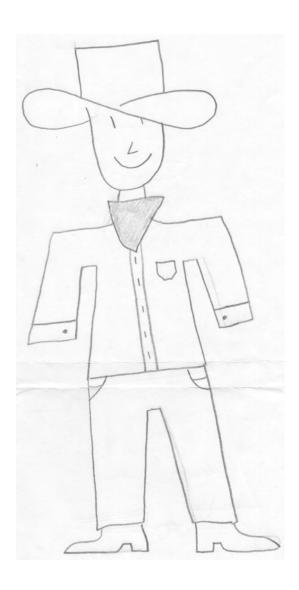
Tall and strong.

Here is my rope

I never throw it wrong.

When I ride my horse I like to say

Yippy - I - Yo - Ki - Ay



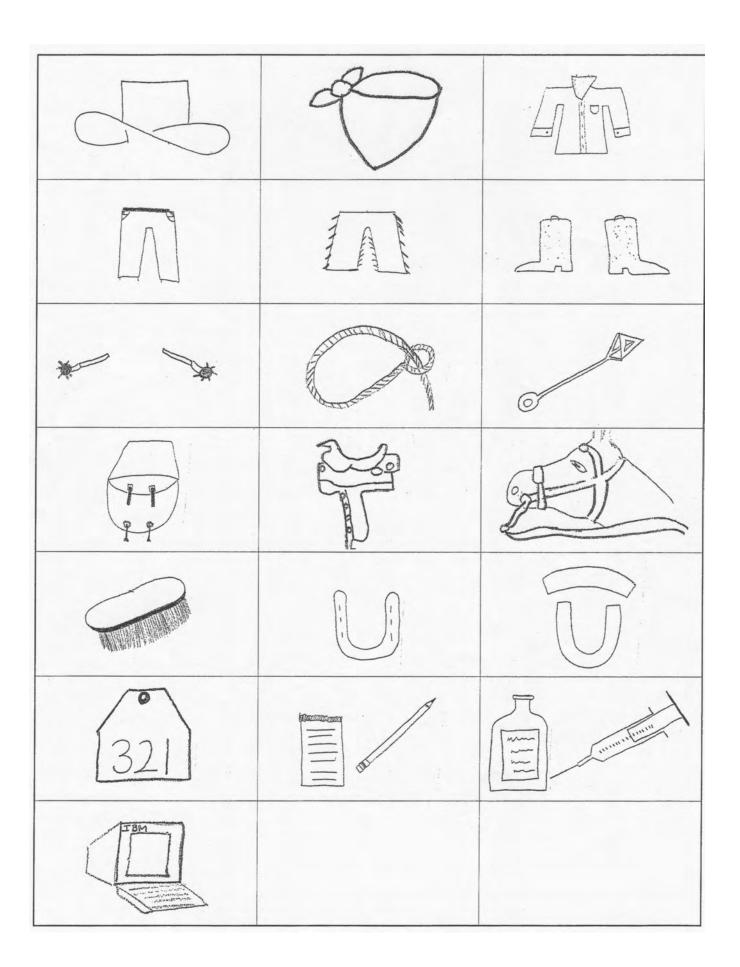
COWBOYS & THEIR TOOLS Cowboy Tools

	_	What I learned			
MARONS & THEIR TOOLS	>	What I want to know			
	¥	What I know			

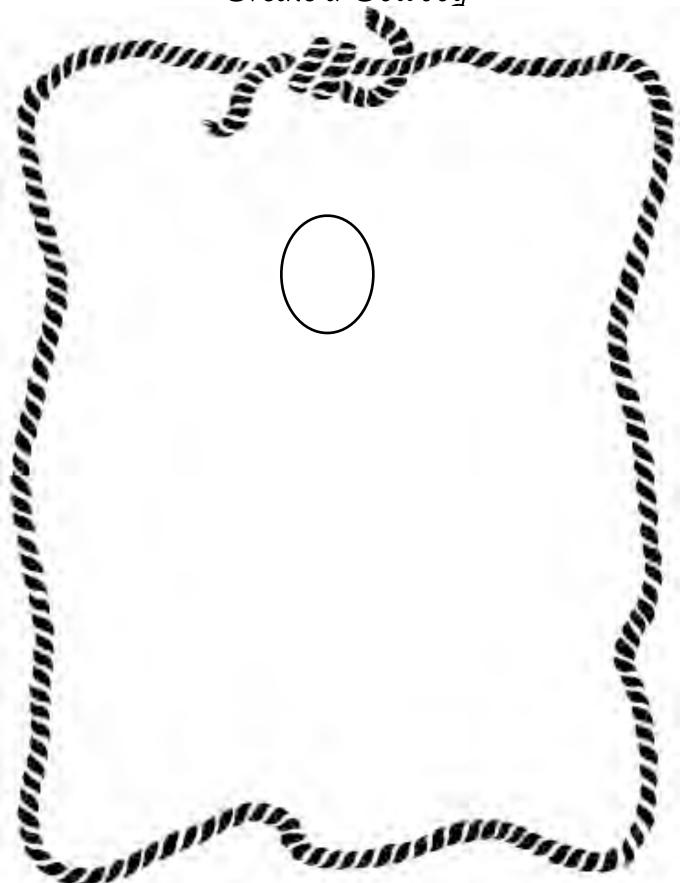
Create a Cowboy Memory Game

hat	bandana	shirt	
jeans	chaps	boots	
spurs	rope	branding iron	
saddle bag	saddle	bridle	
brushes	horseshoe	brand	
ear tag	pad and pencil	medications	
computer			

Wide brimmed to protect their face from sun and wind.	Long sleeves to protect arms from shrubs.	Keeps cowboy from breathing to much dust.
Made from thick denim to protect legs from shrubs.	Made from tough leather to protect legs from shrubs.	Protects legs from shrubs and high heels to keep feet from going through the stirrup.
Used to offer control and quick attention from the horse.	Used to catch an animal (cattle) needing attention.	Used to put a permanent mark of ownership on cattle.
Used to carry food, water, and supplies on a long ride.	Used as a seat for the cowboy on a horses back.	Consists of a bit, head stall, and reins. Controls a horse.
Used to groom a horse and remove shedding hair.	Attached to a horse's hoof to protect their hoof.	The only legal i.d. to show ownership of cattle.
Rancher's i.d. of individual animal records.	Used to keep records while riding among cattle.	Used to keep records permanent records of each animal – age, vaccination, etc.
Used to minimize disease outbreak and increase productivity.		



Create a Cowboy



Create a Cowboy Rubnic

Put a check ma	irk by each item that	you drew in your Create a Cowboy.
Hat	Rope	Brushes
Shirt	Branding	Cow
Bandana	Saddle Bag	Iron Brand
Jeans	Horse	Ear Tag
Chaps	Saddle	Pad and Pencil
Boots	Bridle	Computer
Spurs	Horseshoes	
I drew o	f the 20 items.	
I remembered	% of the cowbo	y tools that we learned.

Create a Cowboy Rubnic

Color each box to show the tools that you drew in your picture.

